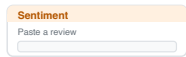


Gradio

Gradio at a glance, wrapping any Python function in a shareable web UI from simple inputs to full chat apps.

gr.Interface

Wrap one function in a UI with three arguments: fn, inputs, outputs.

PURPOSE	COMMAND	RESULT
The whole demo in one line.	<code>gr.Interface(fn=greet, inputs="text", outputs="text")</code>	
Multiple typed inputs.	<code>gr.Interface(fn, inputs=["text", gr.Slider(0, 3)], outputs="text")</code>	
Multiple outputs.	<code>gr.Interface(fn, inputs="image", outputs=["label", "text"])</code>	
Title and description.	<code>gr.Interface(fn, "text", "text", title="Sentiment", description="Paste a review")</code>	
Update live as you type.	<code>gr.Interface(fn, "text", "text", live=True)</code>	
Launch it.	<code>gr.Interface(fn, "text", "text").launch()</code>	

`gr.Interface(fn, inputs, outputs)` renders a widget per input, calls `fn` in order, renders the returns; `.launch()` starts the server

Input Components

Typed widgets that become your function's arguments.

PURPOSE	COMMAND	RESULT
Free text input.	<code>gr.Textbox(label="Prompt", lines=3, ...)</code>	
Numeric range.	<code>gr.Slider(minimum=0, maximum=1, value=0.7)</code>	
Pick from a list.	<code>gr.Dropdown(choices=[...], multiselect=True)</code>	
Boolean and choice.	<code>gr.Checkbox(...), gr.Radio(...)</code>	
Upload an image.	<code>gr.Image(type="pil", sources=[...])</code>	
Upload a file or audio.	<code>gr.File(...), gr.Audio(...)</code>	

each input component declares a type and becomes one positional argument of your `fn`, in the order you list them in `inputs=[...]`

Output Components

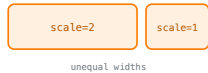
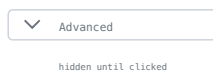
Widgets that render whatever your function returns.

PURPOSE	COMMAND	RESULT
Plain or rich text out.	<code>gr.Textbox(), Markdown(), HTML()</code>	
Classification labels.	<code>gr.Label(num_top_classes=3)</code>	
Structured data.	<code>gr.JSON(), gr.DataFrame()</code>	
Media out.	<code>gr.Image(), Audio(), Video(), Gallery()</code>	
A matplotlib or plotly figure.	<code>gr.Plot()</code>	
Annotated image regions.	<code>gr.AnnotatedImage()</code>	

List outputs to match a tuple return; each component renders the matching return value, mirroring the inputs side

gr.Blocks

Drop the Interface scaffold for full layout control.

PURPOSE	COMMAND	RESULT
Open a custom app.	<code>with gr.Blocks() as demo:</code>	
Side-by-side columns.	<code>with gr.Row(): a = gr.Textbox(); b = gr.Textbox()</code>	
Stacked columns.	<code>with gr.Column(scale=2): ...</code>	
Tabbed sections.	<code>with gr.Tab("Settings"): ...</code>	
Collapsible panel.	<code>with gr.Accordion("Advanced", open=False):</code>	
Place a button to wire later.	<code>btn = gr.Button("Run", variant="primary")</code>	

with gr.Blocks() as demo: place components yourself, arrange with Row / Column / Tab / Accordion, then wire them with event listeners

Event Listeners

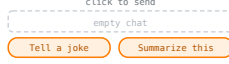
Bind fn -> inputs -> outputs to a trigger like .click or .change.

PURPOSE	COMMAND	RESULT
Run on button click.	<code>btn.click(fn=process, inputs=[a, b], outputs=out)</code>	
React to a value change.	<code>slider.change(fn=update, inputs=slider, outputs=plot)</code>	
Run when text is submitted.	<code>textbox.submit(fn=search, inputs=textbox, outputs=results)</code>	
Run once on page load.	<code>demo.load(fn=load_data, outputs=table)</code>	
Chain events with .then.	<code>btn.click(step1, ...).then(step2, ...)</code>	
Update a component dynamically.	<code>return gr.update(visible=True, value="done")</code>	

listeners are methods on components: .click / .change / .submit / demo.load fire fn(inputs) -> outputs; chain with .then, mutate with gr.update

gr.ChatInterface

A full chat UI from one fn(message, history) (messages format).

PURPOSE	COMMAND	RESULT
Chat demo in one call.	<code>gr.ChatInterface(fn=respond)</code>	
The handler signature.	<code>def respond(message, history): return reply</code>	
History is the messages format.	<code>history = [{"role": "user", "content": "hi"}, {"role": "assistant", "content": "hey"}]</code>	
Stream tokens as they arrive.	<code>def respond(m, h): for tok in stream(): yield partial</code>	
Seed example prompts.	<code>gr.ChatInterface(fn=respond, examples=["Tell a joke", "Summarize this"])</code>	
Customize the transcript.	<code>gr.ChatInterface(fn=respond, chatbot=gr.Chatbot(height=500))</code>	

gr.ChatInterface(fn=respond) wraps respond(message, history) in a chat UI; history is messages-format dicts, yield to stream

State, Examples & Flagging

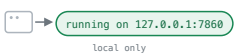
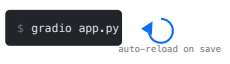
Remember per-session data, seed inputs, and capture feedback.

PURPOSE	COMMAND	RESULT
Per-session memory.	<code>count = gr.State(0)</code>	
Read and write state.	<code>def inc(c): return c + 1</code> <code>inputs=count, outputs=count</code>	
Preset example inputs.	<code>gr.Interface(fn, "text", "label",</code> <code>examples=[["good film"], ["awful"]])</code>	
Cache example outputs.	<code>gr.Interface(fn, ..., examples=ex,</code> <code>cache_examples=True)</code>	
Turn on manual flagging.	<code>gr.Interface(fn, ..., flagging_mode="manual")</code>	
Label the flag buttons.	<code>gr.Interface(fn, ...,</code> <code>flagging_options=["wrong", "offensive"])</code>	

`gr.State(initial)` is per-session memory; `examples=[...]` seed clickable inputs; `flagging_mode="manual"` captures feedback to `.gradio/flags`

Launch & Share

Serve locally, get a public link, or mount on a server.

PURPOSE	COMMAND	RESULT
Serve on localhost.	<code>demo.launch()</code>	
Public share link (72h).	<code>demo.launch(share=True)</code>	
Pick host and port.	<code>demo.launch(server_name="0.0.0.0",</code> <code>server_port=8080)</code>	
Password-protect the app.	<code>demo.launch(auth=("user", "pass"))</code>	
Reload on file save (dev).	<code>gradio app.py</code>	
Mount inside FastAPI.	<code>gr.mount_gradio_app(app, demo, path="/gradio")</code>	

`launch()` serves on `127.0.0.1:7860`; `share=True` for a public `*.gradio.live` link, `server_name/port` and `auth` to control access, `gradio app.py` to auto-reload